User Experience Unleashed: Transforming Your Startup's Journey to Success



Hi, I'm Victoria

What is UX and UI?

What is UX and UI? User experience

User Interface What is UX and UI? User experience

All areas All activities All Sep - 17 Sep All Vets All Undo Redo

	CONSULTING 1	CONSULTING 2	THEATRE 1	THEATRE 2	BRANCH 2	HOLIDAY
MONDAY ~	5 VETS	5 VETS	5 VETS	5 VETS	5 VETS	5 VETS
08:00 - 09:00	GR, SR, PL	GR, SR, PL	GR, SR, PL	GR, SR, PL	GR, SR, PL	GR, SR, PL
09:00 - 10:00	GR, SR, PL	GR, SR, PL	GR, SR, PL	GR, SR, PL	GR, SR, PL	GR, SR, PL
10:00 - 11:00	GR, SR, PL	GR, SR, PL	GR, SR, PL	GR, SR, PL	GR, SR, PL	GR, SR, PL
11:00 - 12:00	GR, SR, PL	GR, SR, PL	GR, SR, PL	GR, SR, PL	GR, SR, PL	GR, SR, PL
12:00 - 13:00	GR, SR, PL	GR, SR, PL	GR, SR, PL	GR, SR, PL	GR, SR, PL	GR, SR, PL
13:00 - 14:00	GR, SR, MN	GR, SR, MN	GR, SR, MN	GR, SR, MN	GR, SR, MN	GR, SR, MN
14:00 - 15:00	GR, SR, MN	GR, SR, MN	GR, SR, MN	GR, SR, MN	GR, SR, MN	GR, SR, MN
15:00 - 16:00	GR, SR, MN	GR, SR, MN	GR, SR, MN	GR, SR, MN	GR, SR, MN	GR, SR, MN
16:00 - 17:00	SR, MN	SR, MN	SR, MN	SR, MN	SR, MN	SR, MN
17:00 - 18:00	SR, MN	SR, MN	SR, MN	SR, MN	SR, MN	SR, MN
18:00 - 19:00	SR, MN	SR, MN	SR, MN	SR, MN	SR, MN	SR, MN
TUESDAY	4 VETS	4 VETS	4 VETS	4 VETS	4 VETS	4 VETS
WEDNESDAY	4 VETS	4 VETS	4 VETS	4 VETS	4 VETS	4 VETS
THURSDAY	4 VETS	4 VETS	4 VETS	4 VETS	4 VETS	4 VETS
FRIDAY	3 VETS	3 VETS	3 VETS	3 VETS	3 VETS	3 VETS
SATURDAY	3 VETS	3 VETS	3 VETS	3 VETS	3 VETS	3 VETS

Area All selected ^ Activities All selected ^ Vets All selected ^

		CONSULTING 1	CONSULTING 2	THEATRE 1	THEATRE 2	BRANCH 2	CPD	HOLIDAY
2	⚠ MONDAY ~	3 Total Daily Vets SJVB SC	3 Total Daily Vets SJ VB SC	3 Total Daily Vets SJVB SC	3 Total Daily Vets SJVB SC	3 Total Daily Vets SJ VB SC	2 Total Daily Vets MB (L)	1 Total Daily Vets RJ
	08:00 - 09:00	SJ VB SC	SJ VB SC	SJ VB SC	SJ VB SC	SJ VB SC	MB LL	RJ
	09:00 - 10:00	SJ VB SC	SJ VB SC	SJ VB SC	SJ VB SC	SJ VB SC	MB LL	RJ
	10:00 - 11:00	SJ VB SC	SJ VB SC	SJ VB SC	SJ VB SC	SJ VB SC	MB LL	RJ
	11:00 - 12:00	No vets available. Click to resolve.	SJ VB SC	MB LL	RJ			
	12:00 - 13:00	SJ VB SC	SJ VB SC	SJ VB SC	SJ VB SC	SJ VB SC	MB LL	RJ
	13:00 - 14:00	SJ VB SC	SJ VB SC	SJ VB SC	SJ VB SC	SJ VB SC	MB LL	RJ
	14:00 - 15:00	SJ VB SC	SJ VB SC	SJ VB SC	SJ VB SC	SJ VB SC	MB LL	RJ
	15:00 - 16:00	SJ VB	SJ VB	SJ VB	SJ VB	SJ VB	MB LL	RJ
	16:00 - 17:00	SJ VB	SJ VB	SJ VB	SJ VB	SJ VB	MB LL	RJ
	17:00 - 18:00	SJ VB	SJ VB	SJ VB	SJ VB	SJ VB	MB LL	RJ
	18:00 - 19:00	SJ VB	SJ VB	SJ VB	SJ VB	SJ VB	MB LL	RJ
2	↑ TUESDAY ~	Total Daily Vets 4 S. VESC+6	Total Daily Vets 4 S. VESC+6	Total Daily Vets 2 MILL	1 Total Daily Vets RJ			
3	▲ WEDNESDAY ~	Total Daily Vets 5 S. VESC+6	Total Daily Vets 5 S. VESC+6	Total Daily Vets 2 MILL	1 Total Daily Vets RJ			
4	THURSDAY ~	Total Daily Vets 5 S.VESC+6	Total Daily Vets 5 S. VESC+6	Total Daily Vets 5 S. VESC+6	Total Daily Vets 5 S. VESC+6	Total Daily Vets 5 S. VESC+6	Total Daily Vets 2 RENL	1 Total Daily Vets RJ
5	FRIDAY ~	Total Daily Vets 5 S. VESC+6	Total Daily Vets 5 S. VESC+6	Total Daily Vets 5 S. VI SC+6	Total Daily Vets 5 S. VESC+6	Total Daily Vets 5 S. VI S(+6)	Total Daily Vets 2 RENL	1 Total Daily Vets RJ
6	SATURDAY ~	Total Daily Vets 2 S. VI S(+6)	Total Daily Vets 2 S. VESC+6	Total Daily Vets 2 S. VI S(+6)	Total Daily Vets 2 S. VESC+6	Total Daily Vets 2 S. V. S. +6	Total Daily Vets 0	Total Daily Vets 0

Common product design issues

PROBLEM

Too much unnecessary information

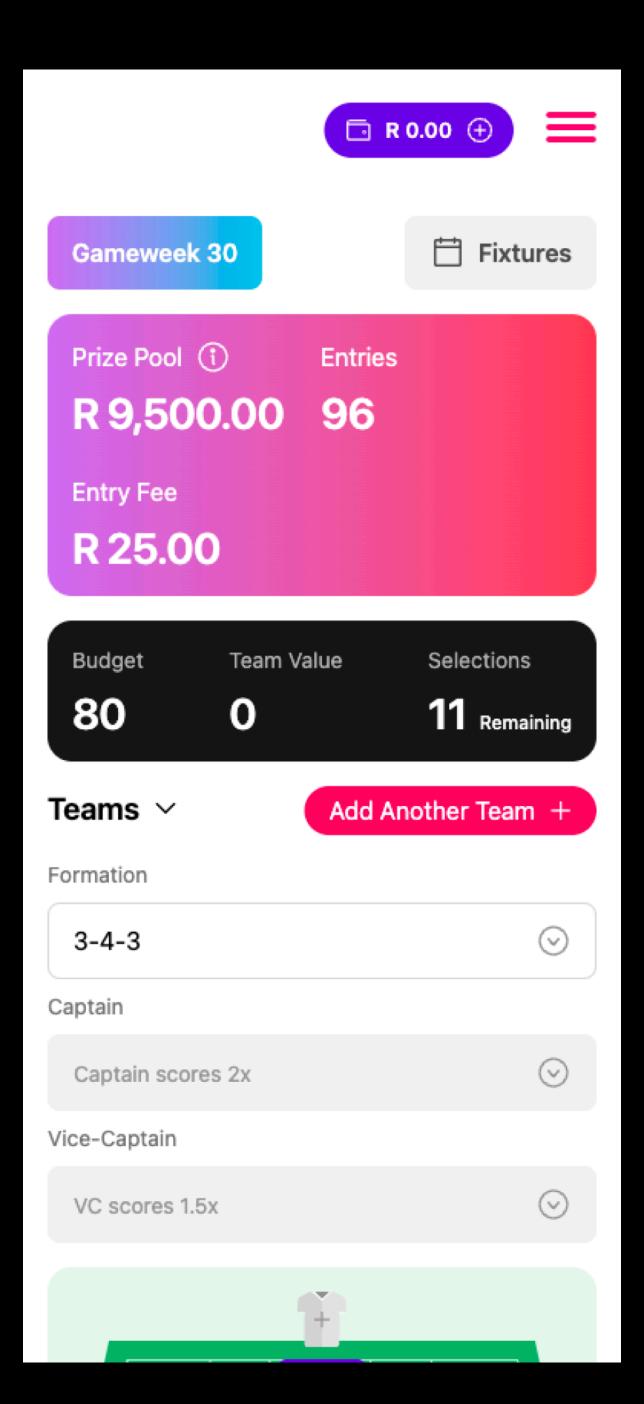
PROBLEM

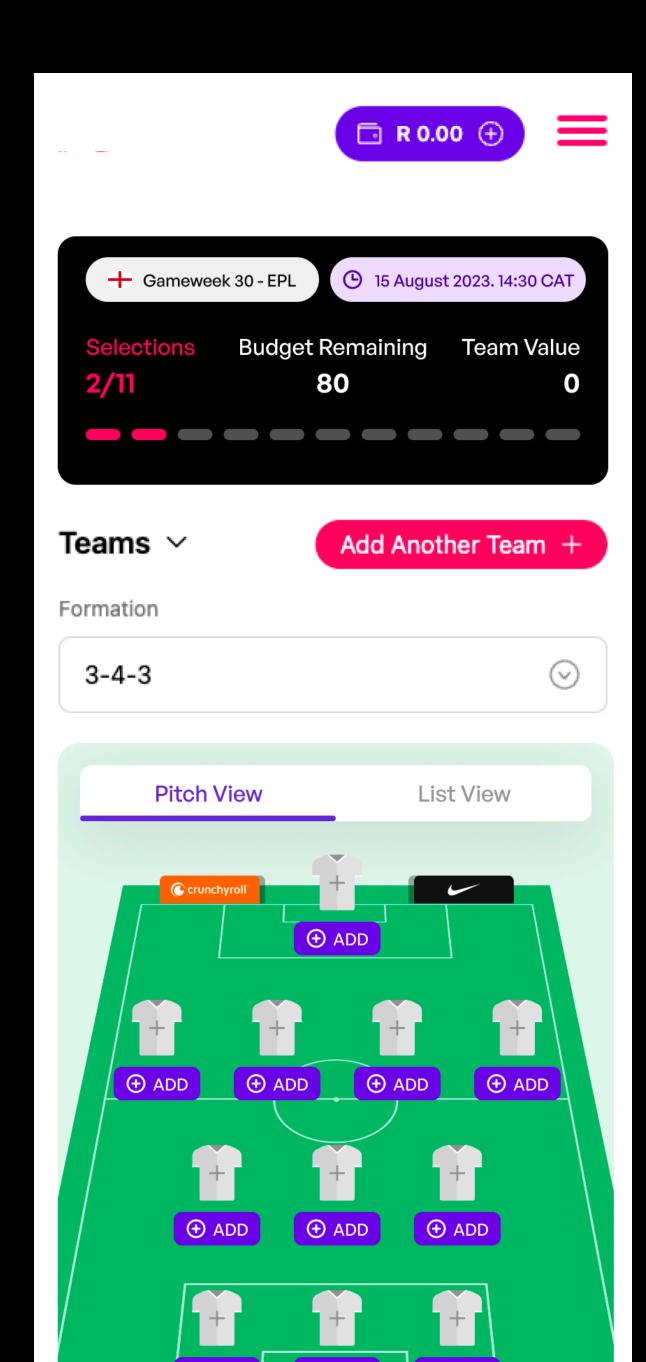
Too much unnecessary information

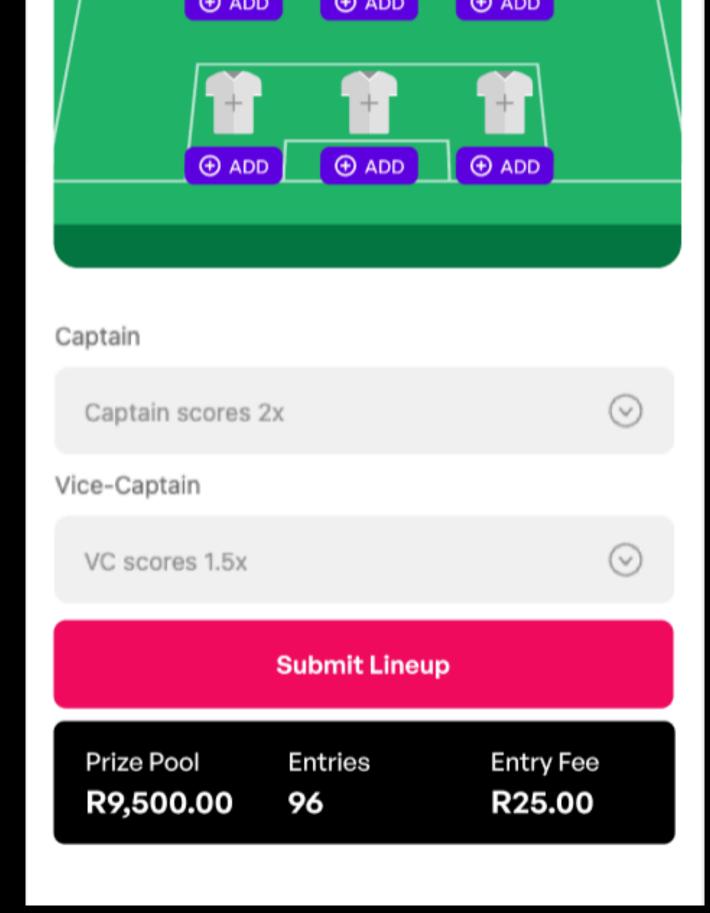
= clutter

SOLUTION

Simplify







SOLUTION

Test, test, test.

Wanting something new.

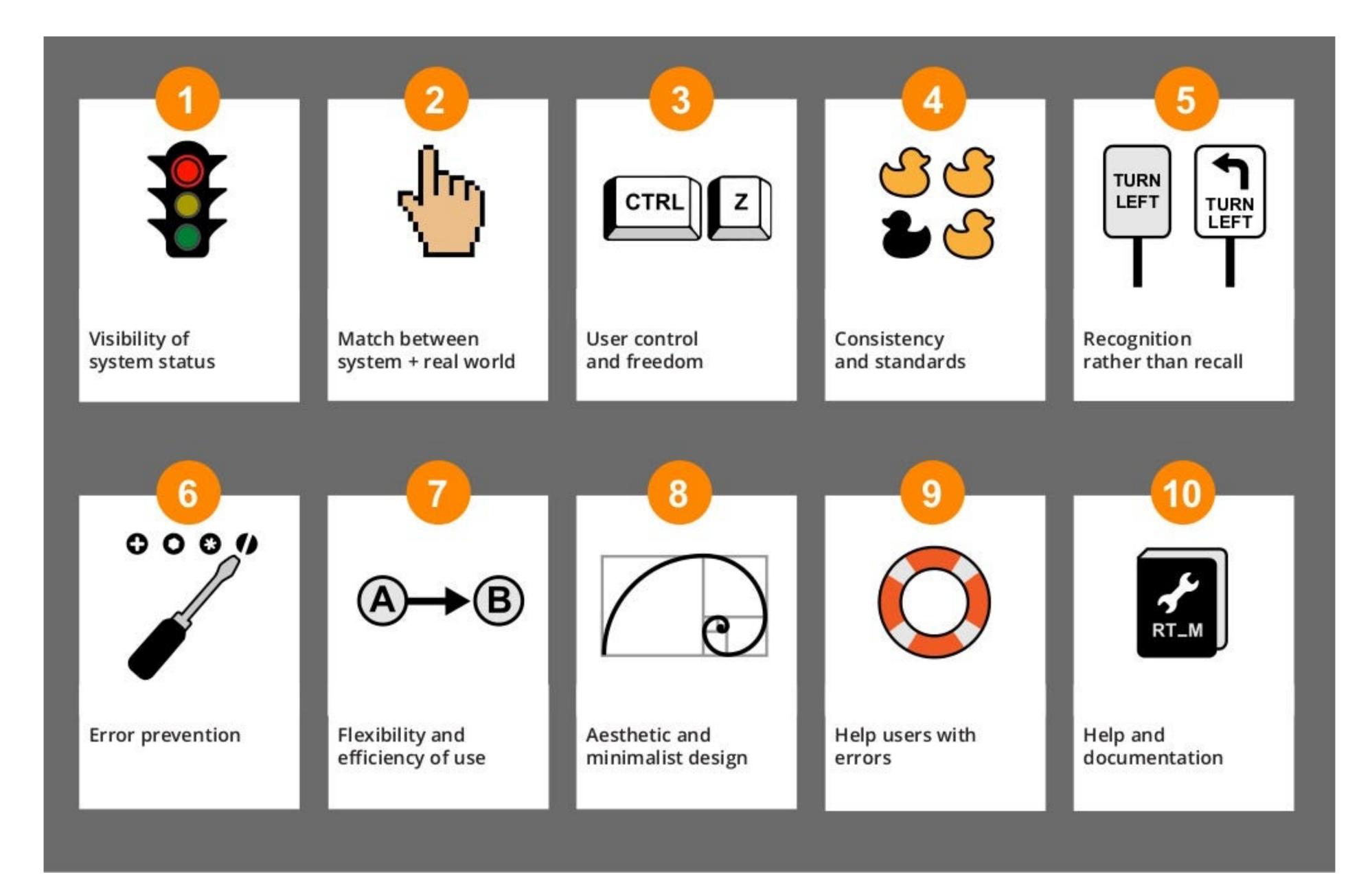
Wanting something new.

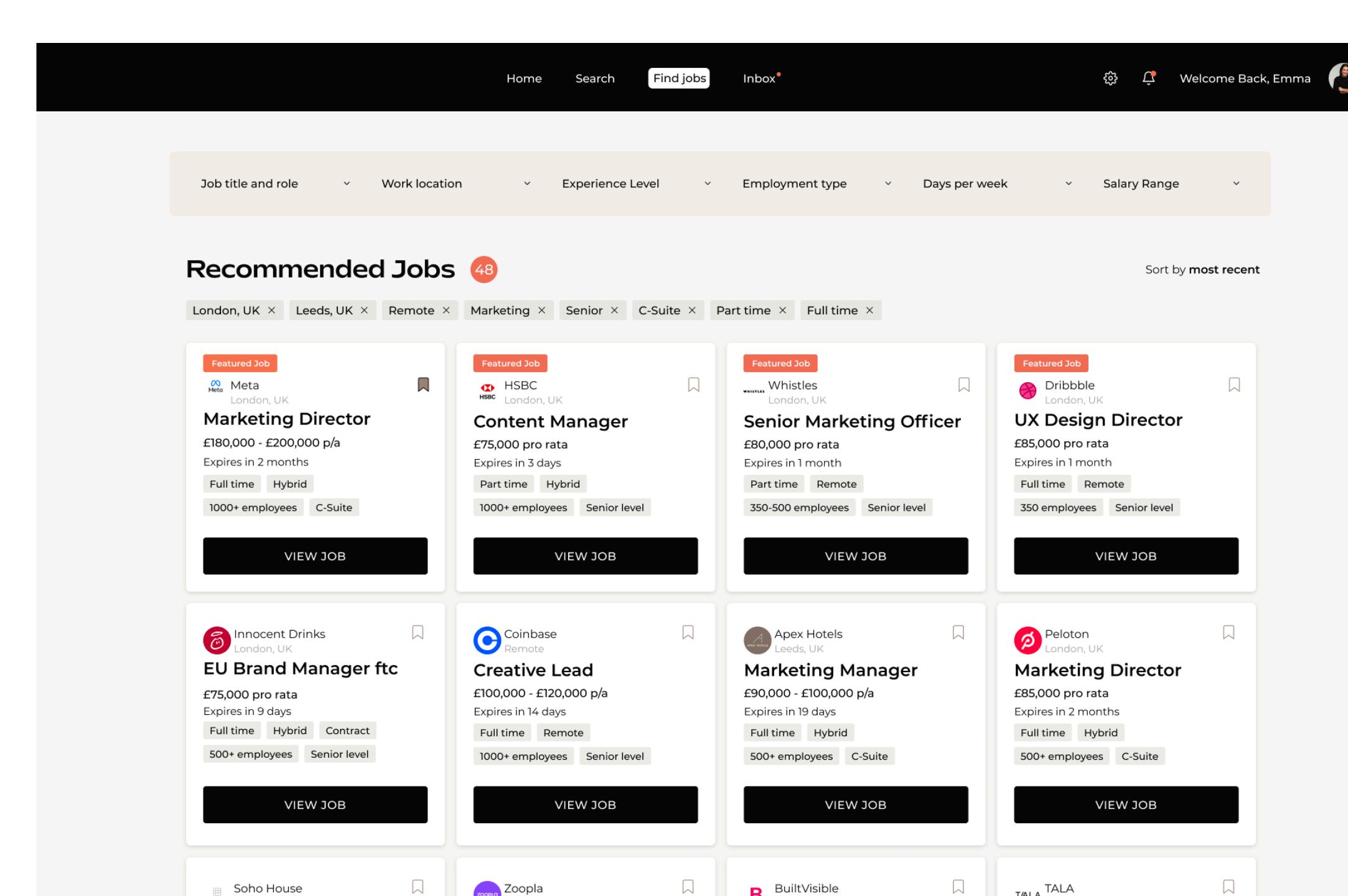
= confused

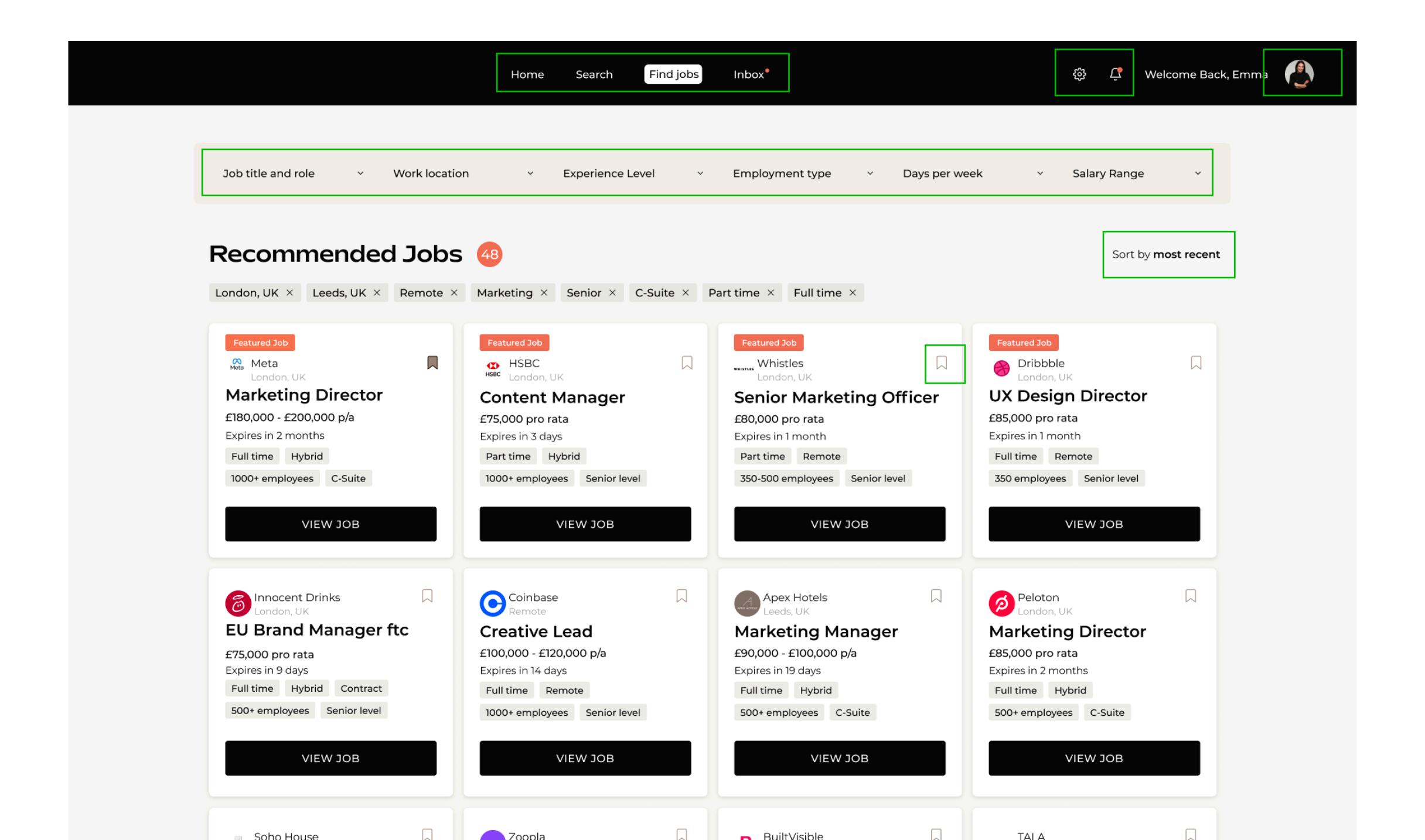
SOLUTION Stick to familiar patterns.

SOLUTION

Navigation, icons, buttons, colours, exit strategies







NOT USING UI PATTERNS

User makes an error when using an interface which doesn't follow familiar patterns.

NOT USING UI PATTERNS

Time + money spent creating a journey to alleviate error. Users may abandon journey OR abandon the product.

USING UI PATTERNS

Little to no error. User completes journey.

FAMOUS DESIGN LIBRARIES/SYSTEMS

https://mui.com/material-ui/

https://developer.apple.com/design/human-interface-guidelines

https://getbootstrap.com/

Aligning UX decisions with your business goals

INTERNAL

Revenue goals, roadmaps, ideas, budgets

INTERNAL

Revenue goals, roadmaps, ideas, budgets

EXTERNAL

User needs, competitor roadmaps, laws

INTERNAL



EXTERNAL

Roadmap prioritisation 1. Bugs

Roadmap prioritisation

- 1. Bugs
- 2. Feature enhancements

Roadmap prioritisation

- 1. Bugs
- 2. Feature enhancements
 - 3. New Features

"Your old site is the best prototype of your new site."

Hoa Loranger, Vice President @ Nielsen Norman Group

Questions?